

\$13,147 FUNDS 13 GRANTS IN THE 2016/2017 SCEF WINTER GRANT CYCLE

With the grants awarded in the 2016/2017 SCEF Winter Grant Cycle, BHS students will be able to attend an international trade show, visit Sunken Forest, and utilize their business skills to comparison shop for items to be sold in the school store. Bellport Middle School students will be able to visit a Ceramic Studio, as well as one BMS student will participate in an independent harp study, with hopes to eventually enhance the Bellport Middle School band performances. Frank P. Long students will participate in team building games and activities, utilize flexible seating in their classrooms, enhance their reading skills with PlayAway audio books, and protect their hearing (and not disturb other students) with new ear buds to be used with their Google Chromebooks. The Elementary school students will have opportunities to learn to make pizza, create STEM centers in their classrooms, and enhance their reading abilities with new programs created in conjunction with the Brookhaven Free Library. In addition, grant money will be used at the South Country Library to provide a S.T.E.A.M. program for students interested in stop motion animation. All these efforts could only have come to fruition with the great support of the community.

Break Out EDU

T. Behl, T. Tietjen, L. Kleban, L. Nabi
Frank P. Long Intermediate School
\$556.00

Fourth and fifth grade teachers will use the game Break Out EDU to encourage collaborative thinking and problem solving. The grant will provide for the purchase of four game kits that students will use during their library period.

STEM Exploration Centers

N. Santaromita
Kreamer Street Elementary
\$700.00

A first grade teacher is requesting funds to establish STEM learning centers in her classroom. The classroom centers would consist of kits with supplies for the following topics: sinking or floating, house engineering and coaster construction. The kits include blocks, maps, dough, puzzles and more.

School Store Field Trip

K. Scotti
Bellport High School
\$619.38

This grant provides several field trips to BJ's Warehouse for special education students to comparison shop and purchase items to sell in the high school's School Store. The students now run the in-building store where they can obtain retail job training. The grant funds six trips.

Flexible Seating Superstars

N. Paolillo, T. Giresi, T. Gallina,
M. Pettit, Laura Heaton
Frank P. Long Intermediate School
\$1,999.76

Alternative seating – such as wobble chairs, balance chairs, stools and stand up desks – can help some students focus and perform better. This grant funds the purchase of 15 chairs and four stand up desks to be used in Cluster A.

PlayAway Technology: Portable Audiobooks

M. Pettit
Frank P. Long Intermediate School
\$1,000.00

This grant will provide funding for 25 portable audio book titles by PlayAway, a company that provides audio books in a unit the size of a deck of cards. The audio books permit students to listen to a story while reading along in a hard copy of the same book. This type of activity helps students – strong readers and struggling readers alike – to enjoy reading. Because of a previous SCEF grant for this classroom, existing wireless headphones can be used so that several students can participate simultaneously.

How to Make a Pizza

D. Wittmann, S. Mineo, M. Winfield,
K. Frankie, M. Drucker
Kreamer Street Elementary School
\$685.00

More than 100 Kindergarten students will walk into Bellport Village as part of this grant to learn how to make a pizza under the watchful eye of a chef at Café Castello on Main Street. Students will smell the spices, task the ingredients and follow a recipe to create their own pie. Students will write an account of their adventure as part of the writing curriculum.

Can You Hear Me Now?

T. Behl, T. Tietjen
Frank P. Long Intermediate School
\$146.10

Instructional videos will play at a lower volume with the purchase of 30 sets of ear buds to be used when 4th and 5th graders take out their Google Chromebooks. These student laptops provide an exciting and innovative, though sometimes noisy, component of the modern classroom.

Virtual Enterprise Trade Show

S. Smith
Bellport High School
\$1,000.00

Students in the Virtual Enterprise program will attend an international trade show where they will man a booth, attend a networking dinner and trade show, and interact with youth from around the world.

Independent Harp Study
Vivian Fritz, student
\$1,000.00

An eighth grader, Vivian Fritz, is asking for funding to attend a two-week summer music program as part of the Crane School of Music. Ms. Fritz hopes to improve her pedal skills and ensemble as well as orchestral performances. It is hoped that she will add her new skills to middle school concerts.

Sunken Forest Field Trip
D. Stickley, C. Valentine
Bellport High School
\$1,160.00

This grant provides funds for a field trip to Sunken Forest for 9th and 10th grade students in the Intensive AIS Program for students identified as "at risk" for academic failure and behavioral/social-emotional outcomes. Students will participate in a ranger-led tour and complete field studies of the flora and fauna present on the barrier island, as well as the impact humans are having on the island.

Ceramic Field Trip
D. Kudreyko
Bellport Middle School
\$1,645.48

Looking to inspire a group of 8th graders, a Middle School art teacher is asking for funds for a field trip to a ceramic studio in Miller Place.

Pick a Reading Partner
A. Gordo
Kreamer Street Elementary School
PTA
\$875.00

The school PTA would like to institute a program called "Pick a Reading Partner at Kreamer Street." Students will make a "contract" to participate in the program that, this year, has a theme called "Robots: Be a Reading Machine." The Brookhaven Free Library will distribute a list of suggested reading materials and display appropriate books in the library. The event will run for about two weeks and conclude with a school assembly.

S.T.E.A.M. Movie Stars
J. Marin
South Country Library
\$1,760.73

The library is asking for funds to set up, "S.T.E.A.M. Movie Stars," a program in stop motion animation. S.T.E.A.M stands for science, technology, engineering, arts and mathematics. The program, meant for students in grades 2-5, will teach students how to do short, stop motion animation. The initial start-up cost for the project is high but the materials will be used to carry the program into other years.